



Form: Study Plan- Bachelors Interior Design	Form Number	EXC-01-03-02A
	Issue Number and Date	2963/2022/24/3/2 5/12/2022
	Number and Date of Revision or Modification	2/(10/12/2023)
	Deans Council Approval Decision Number	50/2023
	The Date of the Deans Council Approval Decision	26/12/2023
	Number of Pages	29

1.	School	Arts & Design
2.	Department	Design and Visual Communications
3.	Program title (Arabic)	درجة البكالوريوس التصميم الداخلي
4.	Program title (English)	Bachelor's Degree Interior Design

5. Components of Curriculum:

The curriculum for the bachelor's degree in **Interior Design** consists of (138) credit hours distributed as follows

Number	Type of requirement	credit hours
First	University Requirements	27
Second	School Requirement	27
Third	Major Requirement	84
Total		138



6. Numbering System:

A- Department number

Number	Department
1	Visual Arts
2	Music Arts
3	Theatre Arts
4	Design and Visual Communications

B- Course number

Domain number	Domain title	Domain number	Domain title
1	Design and Visual Communication Studios: Interior Design, Graphic Design, Multimedia Studios, Devices, Interactive Devices, Tools, and Hand Tools.	5	Material Technology: Material Properties, Material Engineering and Processing, Material Specifications, Use of Materials and Raw Materials.
2	Hand Drawing and Expression: Geometric Drawing, Artistic Rendering, Executive Drawings (Manual).	6	Supportive Courses in Design: Product Sustainability, Human Dimension in Design, Ergonomics, Product Promotion and Marketing, Visual Culture.
3	Digital Drawing and Expression: Computer-Aided Drawing, Computer Modeling, Computer Drawing and Modeling Software, Digital/Computer-Aided Design.	7	Profession and Practice: Field Training, Professional Practice, Project Management.
4	History and Theories of Art and Design: Design History, Design Theories, Design Methodologies.		



C- Course number consists of 7 digits

School		Department		Level	field	Serial number
2	0	0	4	1	3	1

First: University Requirements:

Compulsory Requirements					
(18 Credit Hours)					
No.	Course Title	Course No.	Credit Hours	Prerequisites	Notes
1	Military Science	2220100	3		
2	National Culture	3400100	3		
3	Learning & Research Skills	3400101	3	3202099	
				3201099	
				1932099	
4	Communication Skills	3400102	3	3400101	
5	Introduction to Philosophy and Critical Thinking	3400103	3	3400101	
6	Human Civilization	3400104	3		
7	Campus Life and Ethics	3400105	(Zero credit; one-hour weekly meeting)		



Preparation Program Requirements

All students admitted to the university must apply for a degree examination in Arabic and English and the computer is prepared or approved by the university to determine their level. Based on the results of the examinations, either the student will study one or more of the requirements of the preparatory program

(0 - 15 Credit Hours)

No .	Course Title	Course No.	Credit Hours	Prerequisites	Notes
1	Basics of Arabic	3201099	3		Pass/Fail
2	Arabic Languages Skills	3201100	3	3201099	Pass/Fail
3	Basics of English	3202099	3		Pass/Fail
4	English Language Skills	3202100	3	3202099	Pass/Fail
5	Basics of Computing	1932099	3		Pass/Fail

Preparation Program Requirements

All students admitted to the university must apply for a degree examination in Arabic and English and the computer is prepared or approved by the university to determine their level. Based on the results of the examinations, either the student will study one or more of the requirements of the preparatory program

(0 - 15 Credit Hours)

No .	Course Title	Course No.	Credit Hours	Prerequisites	Notes
1	Basics of Arabic	3201099	3		Pass/Fail
2	Arabic Languages Skills	3201100	3	3201099	Pass/Fail
3	Basics of English	3202099	3		Pass/Fail
4	English Language Skills	3202100	3	3202099	Pass/Fail
5	Basics of Computing	1932099	3		Pass/Fail



Electives					
(9 Credit Hours)					
Elective courses: (9) credit hours to be chosen from the first, second and third groups mentioned below. The student has to choose one course from each of the groups.					
(First Group)					
No.	Course Title	Course No.	Credit Hours	Prerequisites	Notes
1	Great Books	3400107	3		
2	Islam and Current Issues	0400101	3		
3	Arab-Islamic Civilization	2300101	3		
4	Jordan: History and Civilization	2300102	3		
5	Jerusalem	3400108	3		
Electives					
(Second Group)					
No.	Course Title	Course No.	Credit Hours	Prerequisites	Notes
1	Legal Culture	1000102	3		
2	Environmental Culture	0300102	3		
3	Physical Fitness Culture	1100100	3		
4	Islamic Culture	0400102	3		
5	Health Culture	0720100	3		
Electives					
(Third Group)					
No.	Course Title	Course No.	Credit Hours	Prerequisites	Notes
1	Entrepreneurship & Creativity	3400109	3		



2	Foreign Language	2200103	3		
3	Electronic Commerce	1600100	3		
4	Social Media	1900101	3		
5	Appreciation of Arts	2000100	3		
6	Special Subject	3400106	3		
7	Administrative skills	1601105	3		

Second: School courses: distributed as follows:

A. Obligatory school courses: (27) credit hours

Course Number	Course Title	Contact Hours		Credit Hours	Pre-requisite
		Theoretical	Practical		
2002213	Appreciation of Drama	3	-	3	-
2032131	Introduction to Theatre	3	-	3	-
2041211	Aesthetics and art criticism	3	-	3	-
2031101	History of Art (1)	3	-	3	-
2003120	Introduction to Music	3	-	3	-
2003341	Music Appreciation	3	-	3	-
2004131	Psychology and sociology of design	3	-	3	-
2004121	Design methodologies	3	-	3	-
1900103	Digital skills	3	-	3	-

Third: Specialty courses: (84) credit hours distributed as follows:



- A. Obligatory specialty courses: (78) credit hours
 B. Elective specialty courses: (6) credit hours
 A. Obligatory specialty courses: (78) credit hours:

Course Number	Course Title	Contact Hours		Credit Hours	Pre-requisite
		Theoretical	Practical		
2004123	Basic Drawing	-	6	3	-
2004110	Design basic and principles	-	6	3	-
2001126	Colour theories and applications	1	4	3	-
2004140	History of Interior Design	3	-	3	-
2004220	Architectural engineering drawing	1	4	3	2004120
2004150	Materials techniques and technology	3		3	-
2004350	Quantities calculations and specifications	1	4	3	-
2004120	Descriptive perspective	1	4	3	-
2004351	lighting and Acoustics	3	-	3	-
2004221	Workshop drawing	-	6	3	2004220
2004352	Workshop	-	6	3	2004214
2004250	Furniture Design	1	4	3	2004150
2004213	computer-Aided desisn 1	-	6	3	
2004312	computer-Aided desisn 2	-	6	3	2004213
2004122	Architectural Rendering	-	6	3	
2004214	Residential interior design	-	6	3	2004213
2004314	Commercial Interior Design	-	6	3	2004313
2004313	Tourist Interior design	-	6	3	2004214
2004413	Interior Design of public building	-	6	3	2004314



2004414	Environmental Design and Landscape	-	6	3	2004214
2004439	Professional qualification and preparation in design*	3	6	6	Successfully completing 90 credit hours
2004470	Field training and professional practice/ Interior Design	-	-	6	Successfully completing 90 credit hours
2004471	Preparatory studies for graduation project / Interior Design	2	-	2	Successfully completing 90 credit hours
2004472	Graduation Project / inInterior Design	-	8	4	2004471

*** The training is partial, with (12) training hours per week during the regular semester (first and second). The student may register for a maximum of (9) credit hours alongside the training during the regular semester (first and second). However, if the training is offered in the summer semester, it will be full-time, with (24) training hours per week, and the student will not be allowed to register for any courses during this period.**

B. Elective specialty courses: (6) credit hours:

Course Number	Course Title	Contact Hours		Credit Hours	Pre-requisite
		Theoretical	Practical		
2004141	Islamic Arts	3	-	3	-
2004260	Ergonomics	-	6	3	
2004324	Digital exhibition design	-	6	3	
2004361	Sustainable Design	-	6	3	
2004460	Artificial intelligence in Interior Design	-	6	3	
2004113	Digital Photography	-	6	3	
2004415	Programs in Interior Design 3	-	6	3	2004312
2004332	Digital Editing: Audio and Video	-	6	3	



2004311	Printing and Digital Printing Techniques	-	6	3	
2004114	Design Laws and Regulations	3	-	3	
2004130	History of Animation	3	-	3	

Fourth: Courses offered by other faculties and departments

Course Number	Course Title	Contact Hours		Credit Hours	Pre-requisite
		Theoretical	Practical		
2002213	Appreciation of Drama	3	-	3	
2032131	Introduction to Theatre	3	-	3	
2003120	Introduction to Music	3	-	3	
2003341	Music Appreciation	3	-	3	
2031101	History of Art (1)	3	-	3	
2041211	Aesthetics and art criticism	3	-	3	

Fifth: Advisory Study Plan

(1) Year

(1) Semester			(2) Semester		
Course Number	Course Title	Credit Hours	Course Number	Course Title	Credit Hours
2004123	Basic Drawing	3	2004214	Residential interior design	3
2004120	Descriptive perspective	3	2004122	Architectural Rendering	3
2004220	Architectural engineering drawing	3	2004260	Ergonomics	3



2004110	Design basic and principles	3	2001126	Colour theories and applications	3
Total		12	Total		12

(2) Year

(1) Semester			(2) Semester		
Course Number	Course Title	Credit Hours	Course Number	Course Title	Credit Hours
2004314	Commercial Interior Design	3	2004313	Tourist Interior design	3
2004150	Materials techniques and technology	3	2004312	computer–Aided desisn 2	3
2004213	computer–Aided desisn 1	3	2004140	History of Interior Design	3
Total		9	Total		12

(3) Year

(1) Semester			(2) Semester		
Course Number	Course Title	Credit Hours	Course Number	Course Title	Credit Hours
2004413	Interior Design of public building	3	2004414	Environmental Design and Landscape	3
2004250	Furniture Design	3	2004352	Workshop	3
		3	2004470	Field training and professional practice	3
Total		9	Total		9

(4) Year

(1) Semester			(2) Semester		
Course Number	Course Title	Credit Hours	Course Number	Course Title	Credit Hours



2004471	Preparatory studies for graduation project	2	2004472	Graduation Project	6
2004351	lighting and Acoustics	3	2004350	Quantities calculations and specifications	3
Total		5	Total		9

Course Description

Obligatory school courses

Course number	Appreciation of Drama	Credit Hours
2002213		3
Prerequisite:		
<p>This course discusses the foundations and elements of dramatic work in general, and the mechanism of its analysis based on live viewing or displaying models, in accordance with generally accepted academic terms and concepts. It introduces the student to the most important theatrical and cinematic works and the most important directors who formed important stages in the history of the dramatic arts, as well as introducing the most important professions active in Dramatic arts.</p>		

Course number	Introduction to Theatre	Credit Hours
2032131		3
Prerequisite:		
<p>This course talks about the concept of theater as an art form and a means of communication, and explains the main and secondary elements of theatrical art. The course also deals with the mechanism of dealing with theatrical texts in a specialized manner, through readings and analysis of classic theatrical texts (selected applied models) and learning about the mechanism of reading and analysis. Receiving academic positions and their most important scientific terms.</p>		

Course number	Aesthetics and art criticism	Credit Hours
2041211		



		3
Prerequisite:		
<p>The aesthetics course deals with a general overview of aesthetic theories and their relationship to various types of arts, starting with classical Greek aesthetic theories, passing through aesthetic ideas in the Middle Ages and aesthetic concepts in the Renaissance era and the romantic, modern, and post-modern aesthetics that followed. The course also addresses the most prominent aesthetic concepts of some Eastern arts, such as Pharaonic and Western art. Mesopotamia. The course also covers an overview of the most important new and contemporary aesthetic theories and concepts at the present time related to the digital revolution, marketing aesthetics, and mass communication aesthetics.</p> <p>The course addresses the basic approaches to art criticism at the philosophical and aesthetic theoretical levels, visual education, taste, and scientific tools related to art criticism, and includes the following topics:</p> <ol style="list-style-type: none"> 1. History of art criticism. 2. The role of art criticism and its message in narrowing the gap between the artistic work and the audience. 3. Art criticism methods and tools used in contemporary art. 4. Tools of art criticism, its philosophical and scientific theories, and some of their applications. 5. A focused study (monograph) of some important experiences in art criticism by leading Arab and international critics. 		

Course number	History of Art (1)	Credit Hours
2031101		3
Prerequisite:		
<p>This course reviews the history of art in a brief and general way, highlighting the most prominent artistic facts across the eras. The course includes a study of the origins and development of art and architecture, starting with cave art, ancient civilizations, the Nile Valley civilization, Mesopotamia, the Greeks, Romans, Byzantines, the period. Gothic and the Renaissance. The course also deals with an analysis of the most important works in the field of architecture and applied arts, and addresses the ongoing transformations in the arts during these periods.</p>		

Course number	Introduction to Music	Credit Hours
2003120		3
Prerequisite:		



This course contains basic information about the musical piece and its elements, such as melody, rhythm, structural form, sound patterns, and performance, supported by listening to simple practical music clips.

Course number	Music Appreciation	Credit Hours
2003341		3

Prerequisite:

This course contains a presentation of aesthetic musical theories. The student is introduced to various structural musical forms through listening, analysis, discrimination, and musical instruments, as well as the structural components of melody. The student listens to a variety of music from different eras and peoples so that the student develops an understanding of the musical work. The student also learns about the elements of music, which leads to increasing his musical culture and developing his musical sense and awareness.

Course Number	Psychology and Sociology of Design	Credit Hours
2004131		3

Prerequisite: ()

This course explores the psychological and sociological impacts of various designs on the audience, as well as the influence of the environment, acquired habits, and social behavior on the designer. This includes the resulting patterns of thinking, methods of expression, and artistic creativity.

Course Number	Design Methodologies	Credit Hours
2004121		3

Prerequisite: ()

This course reviews the methodologies used in applying various design theories, local identity and specificity in design. It includes defining theory, the relationship between theory and practice, the functions of theory, the relationship between theory and reality, the genesis of design theory, reasons for using design theories, and analysis of examples from global, regional, and local perspectives in relation to the development of design concepts.

Obligatory specialty courses



Course Number 2004110	Design basic and principles	Credit Hours 3
Prerequisite: ()		
<p>This course offers a comprehensive overview of fundamental design concepts, creative thinking methods, and applications in various artistic and design disciplines. It aims to acquaint students with the basic principles of design based on theories of visual perception. The design theories covered include unity, balance, scale proportion, and rhythm. The focus is on encouraging students to think critically about creative works in design and visual communication. Additionally, students are trained to a professional level of skilled craftsmanship in the development and execution of presented projects.</p>		

Course Number 2004123	Basic Drawing	Credit Hours 3
Prerequisite: ()		
<p>This course focuses on teaching the fundamentals of drawing, emphasizing line and its value, and shape as means for precise expression. It starts with simple elements like texture, suggesting the weight and three-dimensionality of forms, and progresses to understanding the relationship between two forms in space (area), then comprehending space in relation to other areas, and mastering the control of the overall empty space. The course also emphasizes the realism of drawing versus the realism of nature and the importance of personal expression. Students will practice using lines and tonal gradation (shading) with various materials such as pencil, charcoal, ink, and conte.</p>		

Course Number 2001126	Colour theories and applications	Credit Hours 3
Prerequisite: (2012100)		



This course explores significant research and theories related to color. It covers historical developments and practical applications of these theories in artistic work, as well as the use of color in the works of various artists. The objective is to familiarize students with the color system, its characteristics, relationships, and its visual and psychological effects through direct analysis, readings, applications, and exercises. The course also teaches students how to use color in various fields.

Course number 2004120	Descriptive perspective	Credit Hours 3
Prerequisite() - :		
<p>The course involves mastering architectural drawing, and developing synergy between the mind, hands, and eyes. Accurate vision and a skilled hand can help to produce distinctively formulated techniques. The use of perspective and projection enable the most natural appearance of any type of drawing, with the lines, blocks, and surfaces of an object represented as they appear to the recipient's eye. Perspective is widely used in design as it allows accurate pictorial drawings. Shadows, surface textures, and geometric perspective combine to allow the viewer to discover shapes, bodies, and patterns of interpretation.</p>		

Course number 2004220	Architectural engineering drawing	Credit Hours 3
Pre-requisite() - :		
<p>Description</p> <p>This course aims to develop students' architectural drawing by learning about theories of perspective. Students will develop their abilities to represent architectural blocks based on their projection and different positions, taking into account internal and external perspective, and dimensions. They will also apply these skills in practical situations using engineering tools.</p>		



Course number 2004140	History of Interior Design	Credit Hours 3
Pre-requisite() - :		
<p>Description</p> <p>This course deals with the history of interior design, covering the period from the earliest civilisations up to the twentieth century. The primary aim is to explore prevailing design philosophies, as well as the relationship between interior design and architecture, considering human needs, and technical, economic, social, and cultural influences throughout history. The course also focuses on developing the visual vocabulary of interior design students, in relation to such areas as interior spaces, furniture, architectural details, and decorative arts. In addition, students will learn about the concepts used in the history and theories of interior design, enhance their critical thinking and writing skills, and acquire scientific research methods for the field of interior design.</p>		

Course number 2004141	Islamic Arts	Credit Hours 3
Pre-requisite() - :		
<p>Description</p> <p>The course focuses on learning about Islamic art and why it spread across Arab Islamic countries, as well as non-Arab countries, such as Iran and Turkey. Students will also learn about the principles and foundations on which Islamic art was built, with a focus on Islamic arts from the earliest times until the Ottoman period. Students will develop the ability to distinguish between schools of Islamic arts, such as between the East and Morocco, as well as between art from Arab countries and art from Andalusia. Student will study the influence of Islamic art on European art, and the influence of Western artists on Arabic calligraphy and decoration. They will also learn about the spiritual dimensions of Islamic art, such as its relationship with the Creator of the universe, space, and other creatures, as well as the attempts of Muslim artists to embody these relationships.</p>		



Course number 2004150	Materials techniques and technology	Credit Hours 3
Prerequisite() - :		
<p>Description</p> <p>The course focuses on identifying the physical properties of various raw and other kinds of materials used in interior design, as well as how to employ different kinds of material in various interior design fields. Students will learn about different systems used in building and foundations. The course also aims to introduce students to building and construction materials, the methods employed in their manufacture and preparation, as well as their engineering and natural properties. Students will learn about insulation materials. There will be a focus on how to build with natural and artificial stones, the methods for extracting and shaping stones, and their locations and manufacturing. The course will present ways to identify different types of bricks and manufacturing materials, as well as different combination methods. In addition, students will engage in practical training to learn about different materials and materials related to interior design and the methods for using them.</p>		

Course number 2004350	Quantities calculations and specifications	Credit Hours 3
Prerequisite() - :		
<p>Description</p> <p>This course introduces the student to the materials available in the local, regional, and global markets, with a particular focus on the general and specific specifications of these materials in the local market. Students will learn how to purchase and use the materials, what quantities are required, and how to estimate the approximate associated costs, including those relating to wages, consulting contracts, supervision, tools and machinery, taxes, etc. Students will apply this knowledge as part of a practical project of their choice in order to gain experience in calculating quantities and specifications for interior design.</p>		



Course number	Ergonomics	Credit Hours
2004260		3
Prerequisite: ()		
<p>Students will learn about the principles of human movement by studying the proportions of the body's organs, including special laws, and how they affect the spaces and sizes of the internal spaces designated for various functions. They will also study how body size relates to the furniture and appliances that occupy the interior spaces of all types of building. There will also be a focus on identifying other human characteristics in the design of tools, machines, systems, and work environments in order to ensure safer, more comfortable and more effective use.</p>		

Course number	lighting and Acoustics	Credit Hours
2004351		3
Prerequisite() - :		
<p>Description</p> <p>This course deals with identifying types of natural and artificial lighting in buildings, studying the principles of acoustics and sound insulation, and practical applications. Students will learn how to use measuring devices in the field of lighting and sound, and various methods of employing lighting and sound in interior architecture with a focus on safety, comfort, and effectiveness.</p>		

Course number	Workshop drawing	Credit Hours
2004221		3
Prerequisite() - :		
<p>Description</p> <p>This course is focused on learning about detailed plans and the terminology, symbols, and various elements related to preparing and producing internal urban plans so that they are implementable according to local and international standards. The focus is on practical aspects,</p>		



with students applying their knowledge in a project of their choice in order to gain experience in working with executive drawings.

Course number	Workshop	Credit Hours
2004352		3
Prerequisite :		
<p>Description</p> <p>This course deals with identifying the machines, tools, and various raw materials for making furniture, accessories, etc. to create utilitarian and aesthetic models, and interior design pieces, such as furniture and other interior elements. Students will also work on designing or recycling items of furniture or accessories as part of an interior design project of their choice. In addition, the course will provide training workshops to learn crafts such as carpentry, blacksmithing, and how to make life-size models of furniture. Students will acquire practical knowledge about various materials to be used in their future careers.</p>		

Course number	Furniture Design	Credit Hours
2004250		3
Prerequisite :		
<p>Description</p> <p>This course introduces the study of furniture pieces and the methods used in their design. Students will develop their creative thinking skills by studying previous furniture trends, including the various shapes and designs that have been popular over time. The practical part of the course will involve students preparing preliminary designs for different models of furniture, drawing up implementation plans, determining the materials needed for the implementation process, and making models. There will also be a focus on the latest developments in the design of all types of furniture.</p>		



Course number 2004213	computer–Aided desin 1	Credit Hours 3
Prerequisite - :		
Description <p>This course focuses on the basics of two-dimensional computer design programmes for interior design, such as AutoCAD (CAD). Students will also develop their skills in using computer-based design tools to create a variety of architectural plans, facades, sections, and interior details. They will also learn how to apply two-dimensional drawings, including methods of drawing, editing, and printing them.</p>		

Course number 2004312	computer–Aided desin 2	Credit Hours 3
Prerequisite		
Description <p>This course deals with the use of 3D computer design programmes for interior design, such as AutoCAD 3D & 3D MAX. Students will be introduced to the use of design tools for creating a variety of interior views by integrating 2D and 3D drawing techniques. In addition, they will learn how to prepare, produce, and display realistic interior designs using advanced computer methods.</p>		

Course number 2004415	computer–Aided desin 3	Credit Hours 3
Prerequisite:		
Description <p>This course aims to introduce students to the most important architectural rendering computer software in interior design, such as Photoshop. Students will learn to create high-quality visualisations of facades, sections, and interior designs using advanced architectural rendering techniques, such as editing, colouring, and computer rendering. In addition, students will</p>		



develop their creative imaginations by choosing and developing a visual identity for interior designs to be displayed.

Course number 2004214	Residential interior design	Credit Hours 3
Prerequisite:		
<p>This course focuses on the design of residential interior spaces, such as a low-cost apartment, a floor, or a villa. Student will learn how to create customised design ideas tailored to residents' personality, culture, age, and special inclinations. This will involve studying the distribution of architectural elements, movement, the distribution of furniture, and their relationships with each other and with the external environment. During this course, students will produce horizontal projections, sections, facades, executive drawings, and perspectives, as well as carry out a mini research project.</p>		

Course number 2004122	Architectural Rendering	Credit Hours
Pre-requisite :		
<p>Description</p> <p>This course deals with teaching the student the different methods of showing architectural projects and paintings using different materials and methods with pencils, wood pastels, watercolours, and other. Focusing on the practical aspect and applying that to a project chosen by the student in order to gain experience related to architectural presentation methods.</p>		

Course number 2004313	Tourist Interior design	Credit Hours 3
Pre-requisite : 2043301		
Description		



This course is devoted to studying the interior design of tourist facilities, especially hotels and restaurants. Students will learn about different design ideas and how they can be applied in real-world interior spaces. Students will receive training on how to develop interior designs. During this course, they will produce horizontal projections, sections, facades, executive drawings, and perspectives, as well as carry out a mini research project.

Course number	Commercial Interior Design	Credit Hours
2004314		3
Pre-requisite :		
Description		
<p>This course focuses on the study of interior design of commercial and industrial spaces, such as shops and markets. Students will learn to identify the interior design characteristics of these types of space, and the design ideas applied therein, including a study of complements and accessories. During this course, students will produce horizontal projections, sections, facades, executive drawings, and perspectives, as well as carry out a mini research project</p>		

Course number	Interior Design of public building	Credit Hours
2004413		3
Pre-requisite() - :		
Description		
<p>This course will focus on the interior design of public buildings, such as train stations, airports, and universities. Students will learn about the interior design of different institutions and their relationship to neighbouring spaces. During this course, students will produce horizontal projections, sections, facades, executive drawings, and perspectives, as well as carry out a mini research project.</p>		

Course number	Environmental Design and Landscape	Credit Hours
2004414		3
Pre-requisite - : 2043305		
Description		



This course is devoted to the relationship between interior design and environmental design and landscaping as applied in the design of interior spaces for culture and entertainment, such as theatres and clubs. Students will produce horizontal projections, sections, facades, executive drawings, and perspectives to relate their project ideas to the professional world.

Course number	Field training and Professional Practice	Credit Hours
2004470		3
Pre-requisite() - :		
Description <p>This course will provide students with opportunities to learn and develop the skills necessary to engage in life and career planning. The course aims to assist students in many areas of career development, such as how to find a job, prepare a CV, and behave in a job interview. Students will also receive hands-on experience in the workplace by spending a specified number of hours in relevant institutions and companies. This will enable them to obtain experience in their chosen specialised field. The training process, which will take place under academic supervision, will be integrated into the course and the students' performance in the workplace will be evaluated according to international standards.</p>		

Course number	Preparatory Studies for Graduation Project	Credit Hours
2004471		3
Pre-requisite() - :		
Description <p>At this stage, students will begin choosing a topic for their graduation projects. This will involve conducting a detailed case study (e.g. an advertising campaign, animation, interactive designs, art installation, etc.) and choosing an implementation method. Students will begin conducting research and exploring historical aspects related to their topic. This stage also includes developing preliminary ideas for their projects, taking into account the theoretical and applied foundations of design.</p>		



Course number	Graduation Project	Credit Hours
2004472		3
Pre-requisite : 2044204		
Description At this stage, students begin to implement their final project. They work to develop and present all deliverables proposed for their project, in constant collaboration with their supervisor. This course focuses on preparing students to present and discuss their final project before a jury, with an emphasis on applying the skills and knowledge they have acquired during their studies in the field of graphic design and multimedia.		



Elective specialty courses

Course number	Digital exhibition design	Credit Hours
2004324		3
Prerequisite:		
<p>The course aims to introduce students to the foundations and principles used in designing digital exhibitions, and also aims to teach them how to employ a wide range of common digital technologies, such as two-dimensional drawings by drawing shapes and images on the surface, and employing traditional and digital paintings and drawings, in addition to using three-dimensional drawings for Creating models of the exhibits and content as a more interactive experience, and training students to use graphic and multimedia programs to add movement and dynamism to the exhibition, whether through video presentations or motion graphics.</p>		

Course number	Sustainable Design	Credit Hours
2004361		3
Prerequisite:		
<p>Description</p> <p>This course examines the basic aspects of sustainability in interior design. Students will learn about the environmental, social, and economic aspects of design-related decisions and practices that affect sustainable development, such as the use of renewable resources, reuse, recycling, and energy efficiency. This course will review aspects of sustainable design that can reduce negative environmental impacts and connect people with the surrounding environment.</p>		

Course number	Artificial intelligence in Interior Design	Credit Hours
2004460		3
Prerequisite:		



Description

This course aims to introduce students to the foundations, principles, and software (e.g. Planner 5D) related to the use of artificial intelligence in interior design. Students will learn how to design interior architecture and furniture by employing a wide range of common digital technologies such as those used in 2D and 3D drawings. Students will carry out a project that involves creating interactive models of interior architecture, including furniture, accessories, and content, so that they can gain experience in employing artificial intelligence in interior design.

Course Number 2004332	Digital Editing: Audio and Video	Credit Hours 3
() Prerequisite:		
<p>In this course, students will be introduced to the principles and hands-on application of editing video and audio through the use of professional-grade software tools. Students will grasp the essentials of media organization, audio incorporation, transition creation, title production, and the integration of effects. Moreover, students will acquire skills in editing audio files. The course will also cover the process of exporting video and audio for various purposes.</p>		

Course Number 2004311	Printing and Digital Printing Techniques	Credit Hours 3
Prerequisite: ()		
<p>This course introduces students to printing techniques and their types, emphasizing how digital printing has become a fundamental element in the contemporary world. Students will learn about different types of books and publications, the materials used in their production, and design methods and styles, starting from book anatomy, including the introduction, body, index, and the binding methods used to assemble books. The course also covers various printing techniques such as relief, intaglio, planographic, and screen printing, along with modern design forms.</p>		



Course Number 2004114	Design Laws and Regulations	Credit Hours 3
Prerequisite: ()		
<p>Design plays a crucial role in production and marketing. Adequate protection of designs is essential for encouraging the creation of innovative products and, thereby, boosting the economy. This course primarily reviews local and global laws and regulations for design protection, intellectual property rights, design protection laws as they pertain to original artistic works, and copyright law.</p>		

Course Number 2041302	Descriptive Perspective	Credit Hours 3
Prerequisite: ()		
<p>This theoretical and practical course introduces students to the basic principles of architectural and interior perspective drawing and geometric projection. It presents the concept of vanishing points, projection axes, points of distance, and the level of projection through exercises in two and three dimensions. Students will learn to recognize degrees of shading through two-dimensional handling, which then progresses to dealing with the third dimension: mass and space. The course also teaches architectural projection drawings in both two and three dimensions, as well as shadow projections.</p>		

Course Number 2004130	History of Animation	Credit Hours 3
Prerequisite: ()		



This course offers a comprehensive look at the history of animation from multiple perspectives, including drawing, illustration, cinema, and theater. It provides a historical study of key figures who contributed to the industry and development of animation, as well as major production companies. The course also reviews the techniques and methods historically used in this industry. It addresses issues of animation related to culture, entertainment, and various cultural industries, and technological evolution through seminar sessions. These sessions feature historical examples and student-presented research for discussion.

Course number	Islamic Arts	Credit Hours
2012106		3

Prerequisite:

The course focuses on learning about Islamic art and why it spread across Arab Islamic countries, as well as non-Arab countries, such as Iran and Turkey. Students will also learn about the principles and foundations on which Islamic art was built, with a focus on Islamic arts from the earliest times until the Ottoman period. Students will develop the ability to distinguish between schools of Islamic arts, such as between the East and Morocco, as well as between art from Arab countries and art from Andalusia. Student will study the influence of Islamic art on European art, and the influence of Western artists on Arabic calligraphy and decoration. They will also learn about the spiritual dimensions of Islamic art, such as its relationship with the Creator of the universe, space, and other creatures, as well as the attempts of Muslim artists to embody these relationships.

Course Number	Digital Photography	Credit Hours
2004113		3

Prerequisite: ()

This course covers the technical, stylistic, and theoretical aspects of photography, emphasizing its artistic and aesthetic depth. It offers studies on the history of photography and key elements of digital photography, such as exposure, aperture, shutter speed, film sensitivity, and lens types; as well as indoor and outdoor lighting. The course presents fundamental photography rules, camera angles, and important types of photography and their uses, including portrait



photography, advertising photography, product photography, architectural photography, fashion photography, landscape photography, and artistic and conceptual photography.